St Paul's Church of England Primary School

"Don't let anyone look down on you because you are young but set an example for the believers in speech; in conduct; in love; in faith and in purity."
(1 Timothy 4:12)

Subject: Computing	Year group: 2 Term: Summer 1	Title: Animation

What should I know?

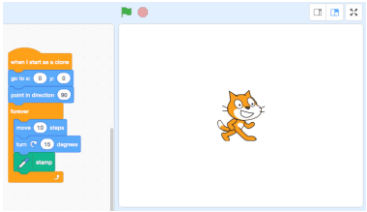
- That there are various ways of capturing still and moving images
- The need to frame an image or scene and keep the camera still
- The importance of files being organised and named appropriately and accurately
- That word processing software can be used to represent information.
- How to select text in order to make simple changes e.g. colour, style and size

Facts I will learn …

- That animation is a sequence of still images
- How to take images appropriately and responsibly
- How the mood of a piece can easily be changed through use of text, graphics and sound
- To begin to understand that images, sounds and text can be subject to copyright
- To start to understand that content needs to be changed according to the audience
- To understand the importance that files need to be organised and named appropriately and accurately

Key questions …

- What is an animation?
- How are the characters and sets in this animation made?
- Who is my audience?
- What is copyright?
- How do I know if an image is protected by copyright?
- How can the mood of a piece be easily changed through use of text, graphics and sound?



Key Skills…

- To create a sequence of images to form a short animation
- To change the content of a project for a specific audience

Experiences that school may provide:

- The opportunity to use presentation and programming tools to create their own animated version of 'The Wind in the Willows'

Key vocab Definition

Ownership	The state of having complete legal control of something

- To use a range of digital devices to capture and save both still and moving images. These could include digital cameras, video cameras and tablets
- To begin to make changes to images e.g. cropping using basic tools in image manipulation software
- To upload images or videos from cameras and other digital devices to a computer, or into a document with support if needed
- To add animation, sound and transition to their sequence of images to create a final animation.

Web links

https://www.bbc.co.uk/bitesize/clips/zypyb9q

https://www.theschoolrun.com/kids-animation-activities

Experiences that could be provided at home…

- Make a playdough movie by taking still images (see the school run web link for more information)
- Create models of characters that can be used to tell a story which can be filmed

Content	Any data stored and manipulated by a computer.
Belong	To be part of a group.
Upload	To send information from a smaller computer/devise to a larger computer or computer network.
Software	These are all the instructions for the computer or a program designed to do different things. Examples are: Microsoft Word, Internet Explorer, and Windows.
Multimedia	The combination of sound, still pictures, and videos.
Animation	The making of animated cartoons.
Audience	A group of people gathered to see or hear something.